

SPELL  
ATTACK BONUS

SPELL  
SAVE DC

CANTRIPS  
KNOWN

SPELLS  
KNOWN

COMPONENT POUCH

SPELLS SLOTS

1st	2nd	3rd	4th	5th	6th	7th	8th	9th
<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>
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SPELLCASTING FOCUS								

LEVEL

School

RANGE

CASTING TIME

SAVE

DURATION

COMPONENTS

PREPARED

SPELL EFFECT

LEVEL

School

RANGE

CASTING TIME

SAVE

DURATION

COMPONENTS

PREPARED

SPELL EFFECT

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SPELL EFFECT